

Examples of work related learning activities

Activity	Description
Careers information	Careers Education helps to develop the knowledge and the skills needed to make successful choices, manage transitions in learning and move into work. Careers Guidance enables young people to use the knowledge and the skills they have gained to make decisions about learning and work that are right for them.
Curriculum-linked visits	Student visits to work environments. Schools and colleges link with businesses to plan visits and agree learning outcomes. The information and experience gained from the visit is then incorporated into the students' studies.
Enterprise Education	A key element of the work-related learning framework, which aims to encourage young people to be more enterprising.
Industry days	One or more employers delivering sector-specific information to groups of learners on school, college or employer premises.
Mentoring	People with industrial or commercial experience providing 1-to-1 encouragement and support to students and trainees.
Mock interviews	Simulated interviews by people who interview candidates as part of their job – injects reality into job/placement searches.
Practical experience	Short job-specific tasks and other hands-on experiences which provide opportunities for students to practice what they have learned in the classroom e.g. drafting a guide or interpreting a set of financial accounts and preparing a report.
Part-time work	Increasing numbers of young people take part-time employment at age 16+ - this provides opportunities to learn about taking responsibility, customer and cash handling and health and safety procedures, as well as to gather evidence for building a portfolio,, whether for A-levels in vocational subjects, key skills or general records of achievement.
Projects	Students, individually or in teams, working on analysing and or solving business related problems.
Tasters	Taster sessions providing insights into the world of work – usually in sector or industry-based workshops – organised by employer forums or Education Business Partnership Organisations.
Work simulations or role plays	Teams of students taking part in business games and work simulations to resolve complex business related problems and using role playing, teamwork, decision-making and problem-solving skills.
Work experience	A placement with an employer in which a young person carries out a task – or a range of tasks – and duties in much the same way as an employee with the emphasis on learning from the experience. Work experience provides opportunities for learning about the skills and personal qualities, careers, roles and structures that exist within a workplace or organisation. Work experience is a requirement of 14-19 Diplomas.
Work Shadowing	Learners observing others in real working environments, undertaking tasks and talking to staff to find out more about organisations.
Workshops	Employers lecturing and/or leading discussions with students on school, college or employer premises about the realities of the employment and training environment.